Trangdai Huynh

CS-250-T2787

Tammy Morrison

12/11/2022

Sprint Review and Retrospective

As a Scrum master, it's my responsibility to make sure that my team is on track and follows the industry's regulations and principles. I also need to interact with the product owner to get an understanding of what the client wants and how we can deliver it. During that meeting, I will gather information that will be used to inform the development team about the features and goals of the product. Before any of that can happen, the product owner must first take the necessary steps to define the goals and features of the product. These include creating user stories, managing the backlog, and developing backlog items. The goal of the SNHU Travel project was to create product features that would help people find the best locations in the world. Initially, we wanted to showcase 5 of the most popular locations. However, after receiving feedback from the client, the project shifted to showcasing some of the best spa and detox locations. The product owner puts together a backlog of all the features that are important to the client and the end users. This list is organized by the order in which the top priority items are placed. This helps keep the work more focused on the end users and the client.

A product owner can create user stories to help the team members understand the reasoning behind the various features that need to be added. The name of the project was "Top 5 or 10 destinations." The idea behind it was to provide an end user with a list of destinations that they could easily find using their social profiles. This would allow them to see which places are ideal for their travel needs. This is also beneficial for the developers as it allows them to know how the feature will work and what the end users expect from it. Scrum masters must first inform the development team about their goals and requirements. This step will allow them to start planning sprints, which are designed to help the team finish their work in each period. Since these sprints can be repeated whenever the feedback from the end users or clients is needed, I believe this process is the most crucial component of the agile process. During the SNHU Travel project, the client requested a different type of vacation, which resulted in a change in the type of vacation. The Scrum master helps the team members hold daily meetings to discuss their goals, progress, and hindrances. This process helps the development team identify a solution to a problem and bring it to the attention of other potential developers. Scrum masters are also responsible for ensuring that the team has the necessary resources to work smoothly. After the team finishes a sprint, the testers will test the feature's functionality. They also create a pass/fail guide that will help the development team identify what they should work on next. Testers can additionally provide helpful feedback and ask the owner for clarification.

The use of the Scrum-agile approach made it easier for the owners of a product to create user stories. In this process, we will look at the various features that the client wants in their product. The higher the priority, the more work should be done before other tasks. One of the most important steps that the development team must take is to identify what the client wants instead of trying to anticipate what the users might need. This method can create headaches later if the client doesn't want the feature.

The Scrum-agile approach was also able to support project completion when the work was interrupted, and the direction of the project changed. This method was very flexible, as it allowed the team to change the product at any time.

As a product owner, I was able to create user experiences that the testers could use and provide feedback on the things that didn't work. I was also able create a backlog of features that the development team could add to the SNHU Travel project. By communicating these needs to the scrum master, I was able to ensure that the team was aware of the necessary changes. As a Scrum master, I was able to provide the development team with the necessary information and feedback about the client's needs and requirements during the SNHU Travel project. I was also able to keep the team on track and improve the quality of the work. One of the most important factors that a Scrum master can consider when it comes to maintaining a successful project is holding regular meetings. As a tester, I was able to provide the development team with valuable feedback and insight on their work. I was also able to talk to the owner about certain issues that needed to be resolved.

The team's success in the SNHU Travel project was also helped by the various Scrum events that were held throughout the year. These events allowed the team to complete the work in a manageable amount of time. During a sprint planning meeting, the development team, the product owner, and the scrum master were able to identify the high-priority features that they should work on next. The daily scrum is also a great way for the development team to share their progress and goals. Each member can talk about their various goals and obstacles during this time. After the meeting, the team can hold side meetings to discuss the solutions to their problems. In the sprint review, the stakeholder or client can provide the scrum team with valuable feedback. The feedback that the development team receives during a sprint will help them improve the quality of the work that they are doing and meet the needs of the end users. Following a sprint, a review will also be conducted to reflect on the process and identify areas where the team can improve.

The use of the Scrum-agile method for the development of the SNHU Travel project was also a success. It allowed the team to complete the work without experiencing major delays.

The advantages of the Scrum-agile method were also realized by the team members during the development of the SNHU Travel project. It allowed them to complete the work in a shorter amount of time. Another advantage of the method is that it allows the team to split large projects into smaller pieces, which helps prevent them from getting overwhelmed. The disadvantages of the Scrum-agile method are that it can be hard for some members of the team to adapt to the new process. This could lead to project failure if the team members don't want to be committed to the project. However, I believe that the use of the Scrum-agile method and its tools helped the team successfully complete the work of the SNHU Travel project.